



*"To exist is to change, to change is to mature,  
to mature is to go on creating oneself endlessly."  
-Henri Bergson*

Name: \_\_\_\_\_ Per: \_\_\_\_\_

## Flash Forward

a remembered story of change

Brainstorm the story of character(s)'s change & growth over a lifetime:

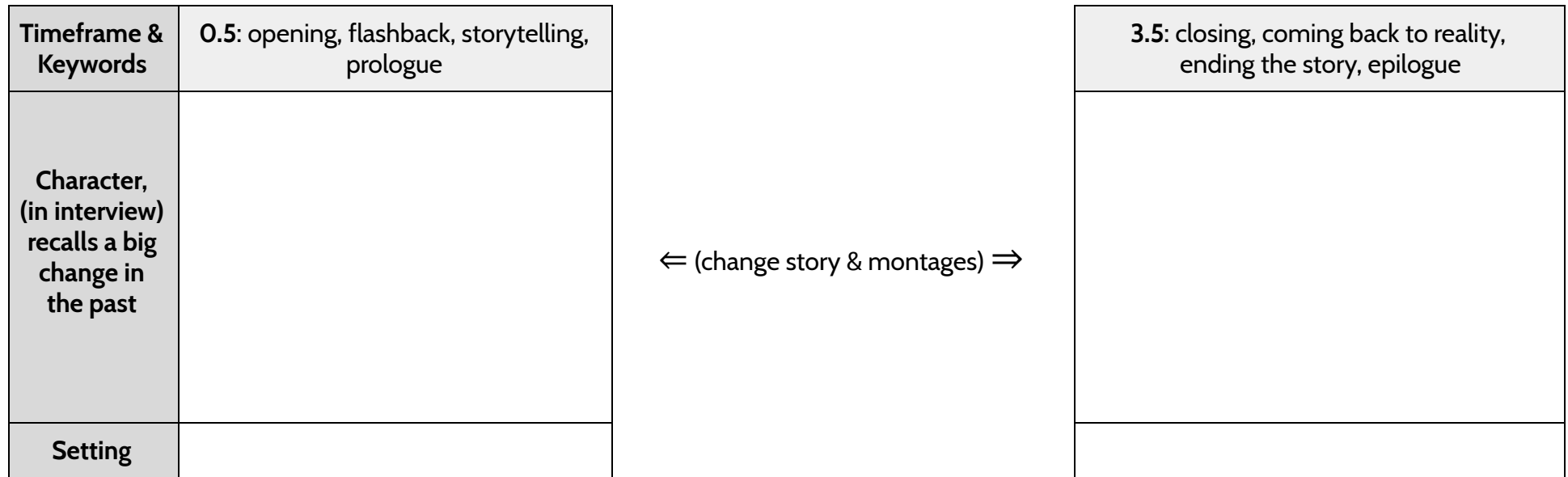
Timeframe & Keywords	1: child, seed, problem, lost, plan	2: teen, seedling, work, searching, action	3: adult, plant, solution, found, results
<b>Character(s)'s Experience</b> (write the main action of the scene)			
<b>Setting</b>			



1.5: montage of time passing (3 shots to evoke mood & change)		

2.5: montage of time passing (3 images to evoke mood & change)		

Next, consider how to bookend the short film about change by way of a flashback:



To film & edit, plan your video to run in this sequence:

	Scene	Plan for Story	Plan for Gathering Footage
0.5	Flashback Begins	<input type="checkbox"/> establishing shot* <input type="checkbox"/> interview style storytelling to begin flashback	shot in the studio by appt.
1	Time Frame 1	<input type="checkbox"/> establishing shot* <input type="checkbox"/> sequence of 1 or more shots for the scene	2 day principal photography
1.5	Montage	<input type="checkbox"/> at least three-image montage sequence to show passage of time	1 captured footage, 2 stock
2	Time Frame 2	<input type="checkbox"/> establishing shot* <input type="checkbox"/> sequence of 1 or more shots for the scene	2 day principal photography
2.5	Montage	<input type="checkbox"/> at least three-image montage sequence to show passage of time	1 captured footage, 2 stock
3	Time Frame 3	<input type="checkbox"/> establishing shot* <input type="checkbox"/> sequence of 1 or more shots for the scene	2 day principal photography
3.5	Flashback Ends	<input type="checkbox"/> establishing shot* <input type="checkbox"/> Interview style storytelling	shot in the studio by appt.

\*Establishing shots can be captured footage, stock video, or a still image. Establishing shots for scenes 2, 3, and 3.5 are only required if the setting changes from prior scene.